## **EXPERT VERSION**

FOR THE ONES WHO HAVE BEEN PRACTICING!



Make the following adjustments (the other rules remain the same):

- At the **4** point in a round:
- Before naming a player, the CAP'TEN has to say the exact value of the card to be turned over. For every mistake they make, a token moves to the **poop zone** on the mat.
- In addition, the CAP'TEN does not reveal their own card.

Notes: - ascending order no longer matters

- the CAP'TEN can say the same number more than once.
- When all the other players' Number cards have been revealed on the mat, the players have to agree on the number on the CAP'TEN's card.
- → If they say the correct number, a token from the poop zone returns to the unicorn ZONE
- → If it is incorrect, they do not lose an extra token. Then a new round begins.

### At your own risk!

#### Example:

The 1st round is almost over: the CAP'TEN has found the exact number of 3 of his 4 teammates. Now, if his teammates guess the value on his card correctly, the lost token is returned. If they get it wrong, nothing happen.



# **CONTENTS:**



Theme cards

10 Number cards

a mat

8 tokens



a set of rules







4-9 plavers

## RULES FOR 4 TO 8 PLAYERS

TOP TEN is a cooperative game: all the players are on the same team.

- Take 5 random Theme cards and make a pile on the table.
- Put as many tokens as there are players in the unicorn zone of the mat.
- The funniest player is the CAP'TEN or the 1st round (it will be the player to his left for the 2nd round, etc).

And we're off! A game consists of 5 rounds.

#### A round:

- 1 The CAP'TEN takes the 1st Theme card and reads one of the 2 themes aloud.
- 2 Deal a Number card to each player face down. They look at their own card without letting the other players see.
- 1 The CAP'TEN and then the other players in any order, invent and say a response corresponding to their secret number.

### THE INTENSITY OF THE ANSWER DEPENDS ON THE NUMBER FROM 1 (IN GREEN) TO 10 (IN RED).

- 1 Then, the CAP'TEN must guess the ORDER of the answers, from the lowest to the highest number:
  - $\rightarrow$  he names a player,
  - → this player puts his Number card face up on the mat,
  - → the same goes for each player's card (including his own).
  - **A** if a card is lower than the previous one: move a token from the unicorn zone to the poop zone. And the round continues.
  - If at any time all the tokens are in the poop zone : the game is over!
- If any tokens are left in the unicorn zone at the end of the 5th round: you win!

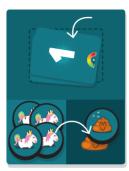
**HAVE FUN!** 

## **EXAMPLE** WITH 5 DIAVERS



The <u>CAP'TEN</u> tries to put the answers in the correct order:

- « Lassie ». The player who gave this answer puts their 4 card face up on the mat.
- « *LIttle Bo Peep* ». The **1** card is put on top. This is incorrect, a token moves to the **poop zone**.
- « Tweety Pie ». The **3** card is put on top (3 is higher than 1, so all good).
- And so on, with «Godzilla» (9) then «Freddy Krueger» (10). At the end of the round a token is in the poop zone.



## **RULES WITH 9 PLAYERS**

- Start with 8 tokens in the unicorn zone : there will only be 8 responses per round.
- The <u>CAP'TEN</u> does not have a number and does not make up an answer. He just quesses the order of the other players' responses.

# **TO NOTE**

- The remaining Number cards stay face down.
- You ONLY move a token to the poop zone if the PREVIOUS card is higher: Card 4 is turned over, then card 2 → a token moves to the poop zone. But if you then turn over the 3 card, it is fine, because 3 is higher than 2.

#### The responses:

- The goal is to answer (words, gestures...) relating to the Theme. You are not allowed to say the number of your card, even indirectly. For example, with the number 3, you cannot say "it is 3 degrees" or "like the little pigs".
- You can repeat the response but you cannot change it.

#### New round:

- Take back all the Number cards: the ones on the mat and the ones which were not used.
- Do not touch the tokens.

### Rank your official level:

