

CANINE FAMILIARS

MODULE



FANTASIA

ENDLESS WINTER
PALEOAMERICANS

DRAKE VILLAREAL
STAN KORDONSKY

CANINE FAMILIARS



This icon on a card indicates that it is from this module.

SETUP

Place the 12 Canine Familiars face up near the board in a deck.



GAMEPLAY

When you place a figure on your Rest action space, instead of drawing 1 card from your deck, you may take 1 Canine Familiar card and add it to your hand. When taking a Canine Familiar, you may look through the deck and choose any one.

Canine Familiar cards may be played in step 2 of your turn as if they were a Tribe card. Their abilities work in the same way as Tribe cards (gain $\frac{1}{2}$ Labor and 1 Tool if you have placed a figure on the appropriate Action Column).

Canine Familiar cards may be placed face down onto your Eclipse pile during step 4 of your turn in addition to any Culture or Tribe cards. During the Eclipse phase, each revealed Canine Familiar gains you 1 point.

Canine Familiar cards may be Buried and used just like Tribe cards in all other ways.

